

# TROOP 1518 MEETING PLAN

(Developed in advance at the monthly Patrol Leaders' Council Meeting)

DATE \_\_\_\_\_ PLACE \_\_\_\_\_ TIME \_\_\_\_\_  
PATROL ASSIGNMENTS: Game: \_\_\_\_\_  
Ceremonies: \_\_\_\_\_  
Skill: \_\_\_\_\_  
Service: \_\_\_\_\_  
SKILLS INSTRUCTION FEATURE: \_\_\_\_\_

## SET-UP

☒ Service Patrol prepares room or location for the Game, Ceremonies, and Skill Patrols.

\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
Equipment: \_\_\_\_\_  
\_\_\_\_\_

TIME: 6:45 (15 minutes)

## PRE-OPENING

☒ Game Patrol provides an activity for Scouts arriving early (i.e. game, contest or identifications).

\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
Equipment: - game \_\_\_\_\_  
\_\_\_\_\_

TIME: 7:00 (15 minutes)

## OPENING CEREMONY

- ☒ Troop Formation
- ☒ Ceremony
- ☒ Invocation
- ☒ Uniform Inspection

\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

TIME: 7:15 (10 minutes)

## ANNOUNCEMENTS

- ☒ Senior Patrol Leader
- ☒ Scoutmaster
- ☒ Other

\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

TIME: 7:20 (5 minutes)

## SKILLS INSTRUCTION

- ☒ Patrol Corners
- ☒ Field Demonstration
- ☒ Patrol Demonstration
- ☒ Guest Speaker

\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
Equipment: \_\_\_\_\_  
\_\_\_\_\_

TIME: 8:05 (45 minutes)

## TROOP ACTIVITY

- ☒ Skills Contest
- ☒ Demonstration (or display)
- ☒ Game
- ☒ Craft Activity
- ☒ Slide Presentation

\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
Equipment: \_\_\_\_\_  
\_\_\_\_\_

TIME: 8:20 (15 minutes)

\_\_\_\_\_  
\_\_\_\_\_

